

# **Watch Videos on Smartphone [M5Stack TimerCamera]**

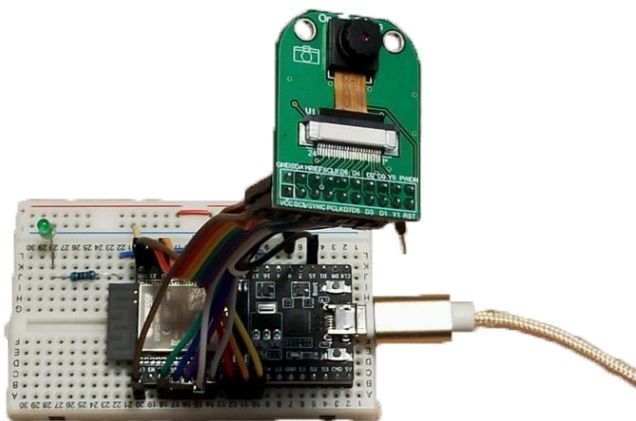

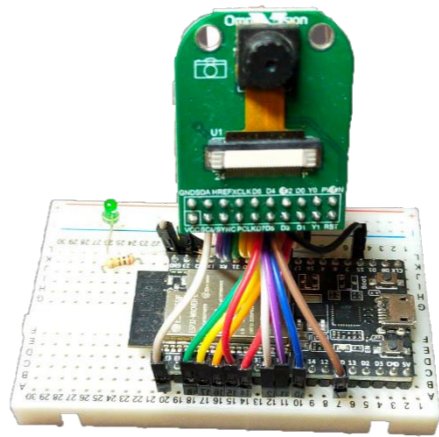

Implementation of Web server and distribution server  
by TimerCamera (ESP32)

# Table of Contents 《Watching videos on your smartphone》

1. Equipment selection
2. Development environment
3. Arduino IDE settings
4. Arduino program
5. HTML program
6. program writing

# 1-1. Equipment selection (target around 4000 yen or less)






\*Please note that the cost varies depending on the season.

		Same hardware configuration		Similar hardware configuration	
		①ESP32 (WROOM) and OV2640	②M5Stack UnitCam (OV2640)	③ESP32 (WROVER) and OV2640	④M5Stack TimerCamera (OV3660)
Figure					
Specification	Memory [SRAM]: 520kbyte, Resolution: 2M pixel			Memory [SRAM]: 8Mbyte	
	プログラム書込にはキットが必要*1			Resolution: 2M pixel	Resolution: 3M pixel
Usage	Image			Image, Video	
Cost	¥3930	M5Stack: UnitCam \$18.95 [marutsu: ¥2946] + ¥1100*1		¥4080	M5Stack: F)\$19.95, X)\$17.95 [SwitchScience: F)¥2860, X)¥2596]
Soft	Almost Usable (There are differences in Arduino motherboard settings and port usage)				
Youtube Post	Saving images to GoogleDrive using GoogleAPI, GoogleAppScript[GAS]	-	-	-	Watch videos on smartphone <b>this time</b>

# 1-2. Camera use with ESP32 (price details)






\*Please note that the cost varies depending on the season.  
\* Excel can be downloaded from the Hobby-IT site.

## ① ESP32(WROOM) and OV2640 【¥3930】

NO	Item	quantity	Image	Item	URL(Japanese Shop)	Price(yen)	Note
1	ESP32 development board	1		ESP32-DevKitC-32E ESP32-WROOM-32E development board 4MB	<a href="https://akizukidenshi.com/catalog/g/gM-15673/">https://akizukidenshi.com/catalog/g/gM-15673/</a>	1600	19Pin x 2 rows
2	Breadboard 6 hole [EIC-3901]	1		Breadboard 6 hole plate EIC-3901	<a href="https://akizukidenshi.com/catalog/g/gP-12366/">https://akizukidenshi.com/catalog/g/gP-12366/</a>	460	
3	Green LED	1		3mm yellow-green LED 570nm 70 degrees OSG8HA3Z74A	<a href="https://akizukidenshi.com/catalog/g/gL-11637/">https://akizukidenshi.com/catalog/g/gL-11637/</a>	10	For status display
4	OV2640 camera module	1		2 megapixel camera using OV2640 B0011	<a href="https://akizukidenshi.com/catalog/g/gM-13197/">https://akizukidenshi.com/catalog/g/gM-13197/</a>	1680	
5	jumper cable	1		Cable with connector 20cm 40P male/female	<a href="https://akizukidenshi.com/catalog/g/gC-17228/">https://akizukidenshi.com/catalog/g/gC-17228/</a>	180	This time I used a handheld, so I haven't checked the connector shape etc.
total						3,930	Separate shipping fee is required






I omitted the jumper wire set and the LED resistor for wiring.

## ② M5Stack UnitCam 【¥4046】

NO	Item	quantity	Image	Item	Shop-URL	Price	Note	
1	UnitCam	1		Unit Cam Wi-Fi Camera DIY Kit (OV2640)	<a href="https://shop.m5stack.com/collec-tions/m5-cameras">https://shop.m5stack.com/collec-tions/m5-cameras</a> <a href="https://www.marutsu.co.jp/pc/i/2228284/">https://www.marutsu.co.jp/pc/i/2228284/</a>	M5Stack \$18.95 marutsu 2946		
2	USB serial conversion module	1		FT234X ultra-compact USB serial conversion module	<a href="https://akizukidenshi.com/catalog/g/gM-08461/">https://akizukidenshi.com/catalog/g/gM-08461/</a>	680	Even if you use many UnitCams, you only need one	
3	Thin pin header 1 x 20	1		Thin pin header 1 x 20	<a href="https://akizukidenshi.com/catalog/g/gC-04398/">https://akizukidenshi.com/catalog/g/gC-04398/</a>	20	Required for writing software	
4	jumper cable	1		Cable with connector 20cm 40P male/female	<a href="https://akizukidenshi.com/catalog/g/gC-17228/">https://akizukidenshi.com/catalog/g/gC-17228/</a>	180		This time I used a handheld, so I haven't checked
5	bread board	1		bread board BB-801	<a href="https://akizukidenshi.com/catalog/g/gP-05294/">https://akizukidenshi.com/catalog/g/gP-05294/</a>	220		
total						4,046	Separate shipping fee is required	



There is also a dedicated Uploader, but this item is selected this time because it is versatile

## ③ ESP32(WROVER) and OV2640 【¥4080】

NO	Item	quantity	Image	Item	URL(Japanese Shop)	Price(yen)	Note
1	ESP32 development board	1		ESP32-DevKitC-32E ESP32-WROVER-32E development board 8MB	<a href="https://akizukidenshi.com/catalog/g/gM-15674/">https://akizukidenshi.com/catalog/g/gM-15674/</a>	1750	19Pin x 2 rows
2	Breadboard 6 hole [EIC-3901]	1		Breadboard 6 hole plate EIC-3901	<a href="https://akizukidenshi.com/catalog/g/gP-12366/">https://akizukidenshi.com/catalog/g/gP-12366/</a>	460	
3	Green LED	1		3mm yellow-green LED 570nm 70 degrees OSG8HA3Z74A	<a href="https://akizukidenshi.com/catalog/g/gL-11637/">https://akizukidenshi.com/catalog/g/gL-11637/</a>	10	For status display
4	OV2640 camera module	1		2 megapixel camera using OV2640 B0011	<a href="https://akizukidenshi.com/catalog/g/gM-13197/">https://akizukidenshi.com/catalog/g/gM-13197/</a>	1680	
5	jumper cable	1		Cable with connector 20cm 40P male/female	<a href="https://akizukidenshi.com/catalog/g/gC-17228/">https://akizukidenshi.com/catalog/g/gC-17228/</a>	180	This time I used a handheld, so I haven't checked the connector shape etc.
total						4,080	Separate shipping fee is required

I omitted the jumper wire set and the LED resistor for wiring.

## ④ M5Stack TimerCamera(OV3660) 【¥2596/2860】

NO	Item	quantity	Image	Item	Shop-URL	Price	Note
1	Timer Camera X	1		ESP32 PSRAM Timer Camera X (OV3660)	<a href="https://shop.m5stack.com/collec-tions/m5-cameras">https://shop.m5stack.com/collec-tions/m5-cameras</a> <a href="https://www.switch-science.com/products/6742">https://www.switch-science.com/products/6742</a>	M5Stack \$17.95 SWITCH SIENCE 2596	viewing angle 66.5°
1	Timer Camera F	1		ESP32 PSRAM Timer Camera F (OV3660)	<a href="https://shop.m5stack.com/collec-tions/m5-cameras">https://shop.m5stack.com/collec-tions/m5-cameras</a> <a href="https://www.switch-science.com/products/6786">https://www.switch-science.com/products/6786</a>	M5Stack \$18.95 SWITCH SIENCE 2860	viewing angle 120°
Total						2,860	Separate shipping fee is required

X/F is the difference in viewing angle.

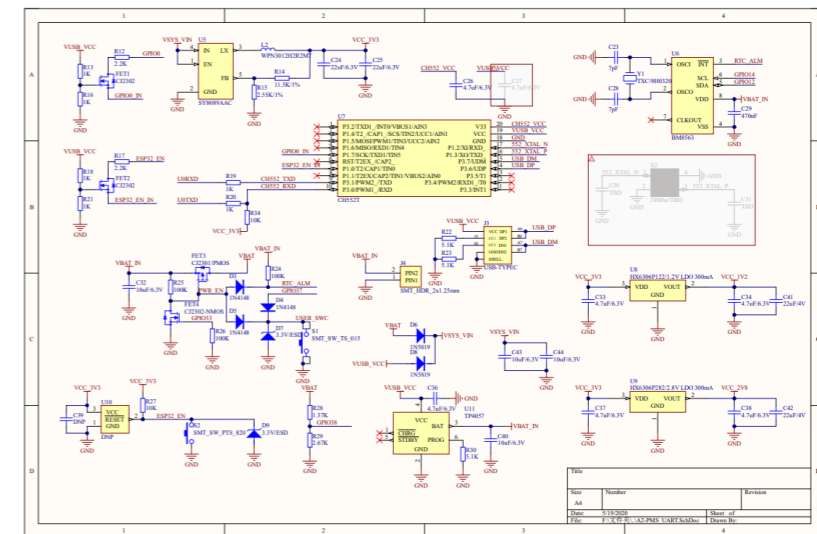
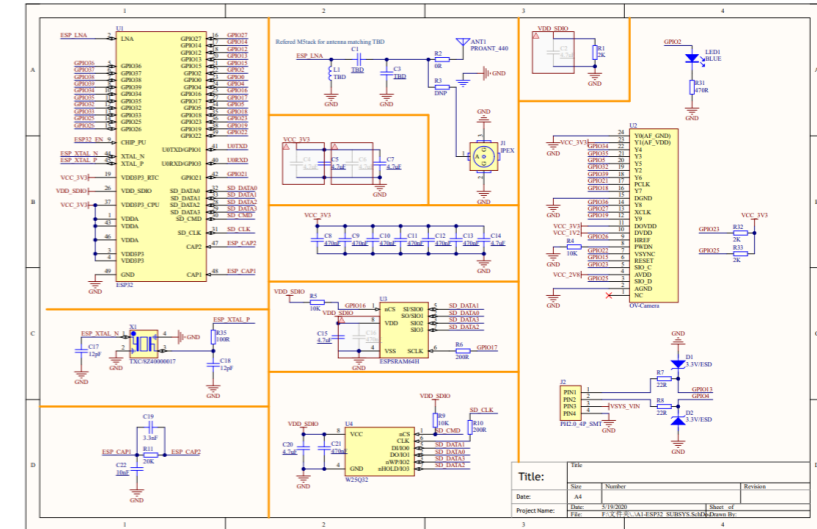
Development is possible with a personal computer with a micro USB cable.

# 1 – 3. TimerCamera

## ● Pin Map

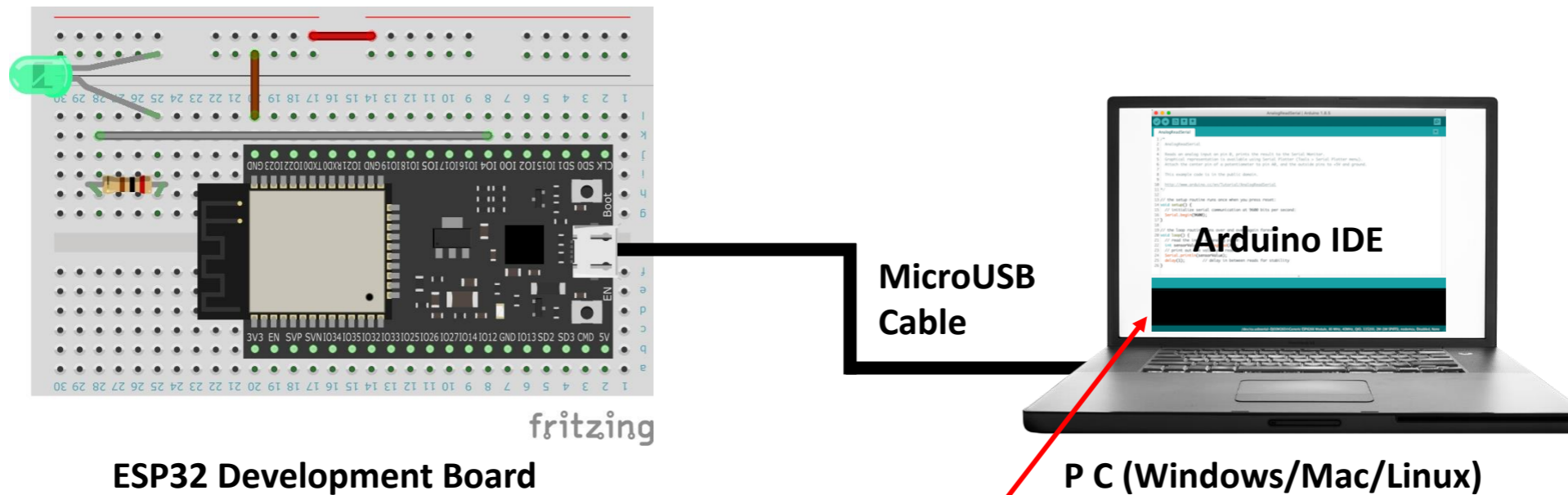
Interface	Camera Pin	TimerCamera
SCCB Clock	SIOC	IO23
SCCB Data	SIOD	IO25
System Clock	XCLK	IO27
Vertical Sync	VSYNC	IO22
Horizontal Reference	HREF	IO26
Pixel Clock	PCLK	IO21
Pixel Data Bit 0	D0	IO32
Pixel Data Bit 1	D1	IO35
Pixel Data Bit 2	D2	IO34
Pixel Data Bit 3	D3	IO5
Pixel Data Bit 4	D4	IO39
Pixel Data Bit 5	D5	IO18
Pixel Data Bit 6	D6	IO36
Pixel Data Bit 7	D7	IO19
Camera Reset	RESET	IO15
Camera Power Down	PWDN	-1
Power Supply 3.3V	3V3	3V3
Ground	GND	GND

## ● Schematic



# 1-2. the development environment “Arduino”

We will use Arduino as the development environment.



【Arduino Official site】

<https://www.arduino.cc/>

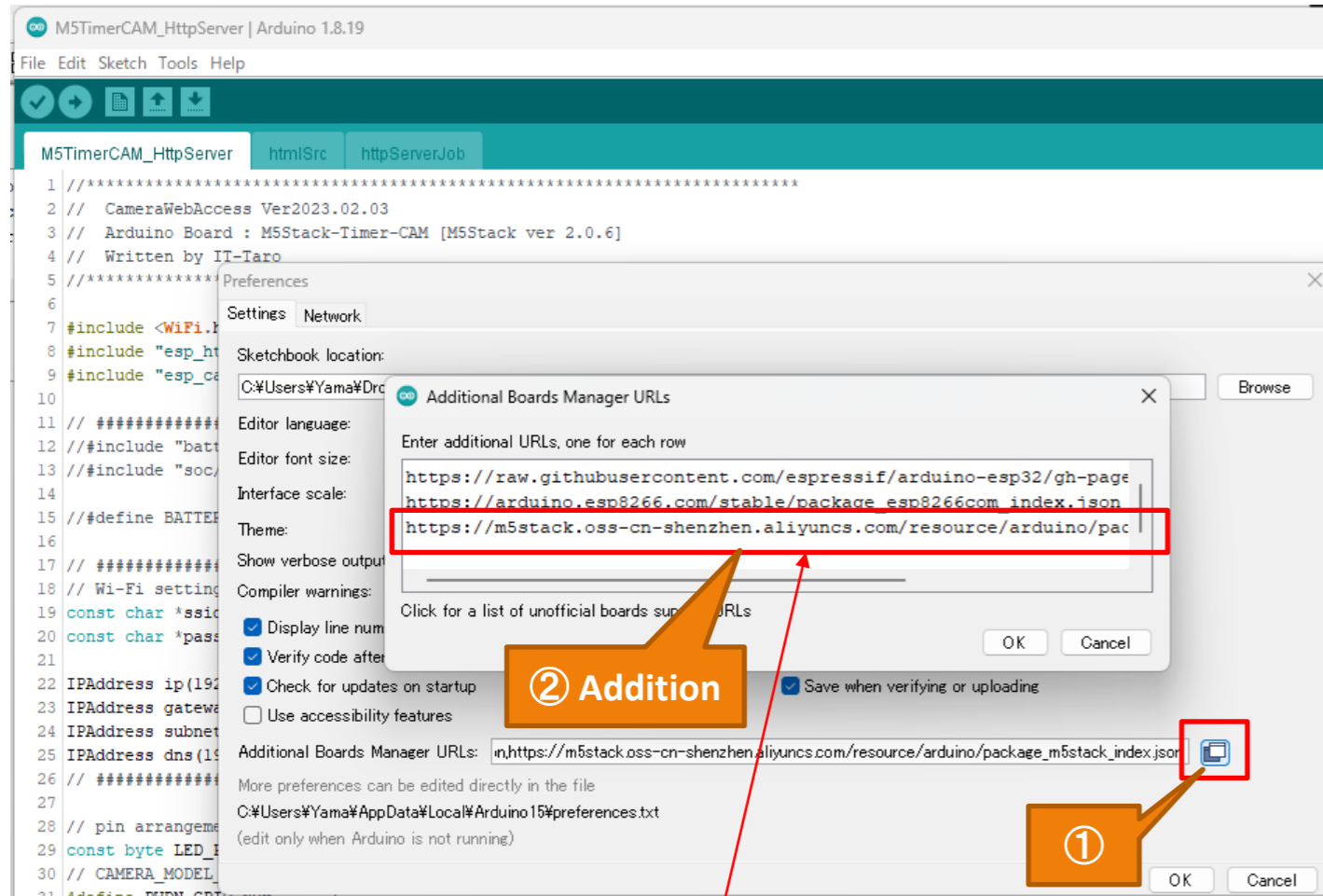
Downloadable



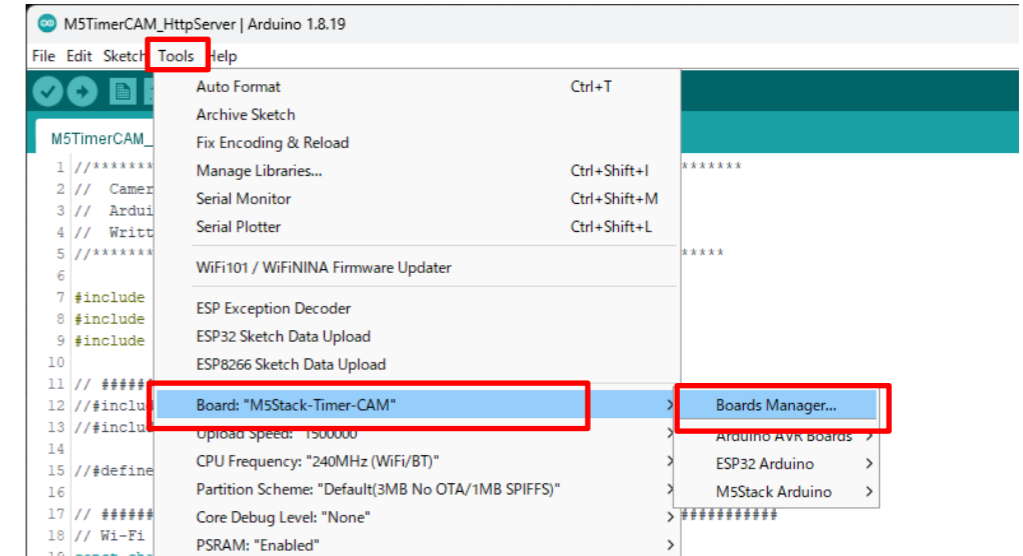
# 3-1. Arduino settings (Board settings)

M5Stack Official ArduinoIDE Setting  
[https://docs.m5stack.com/en/quick\\_start/timer\\_cam/arduino](https://docs.m5stack.com/en/quick_start/timer_cam/arduino)

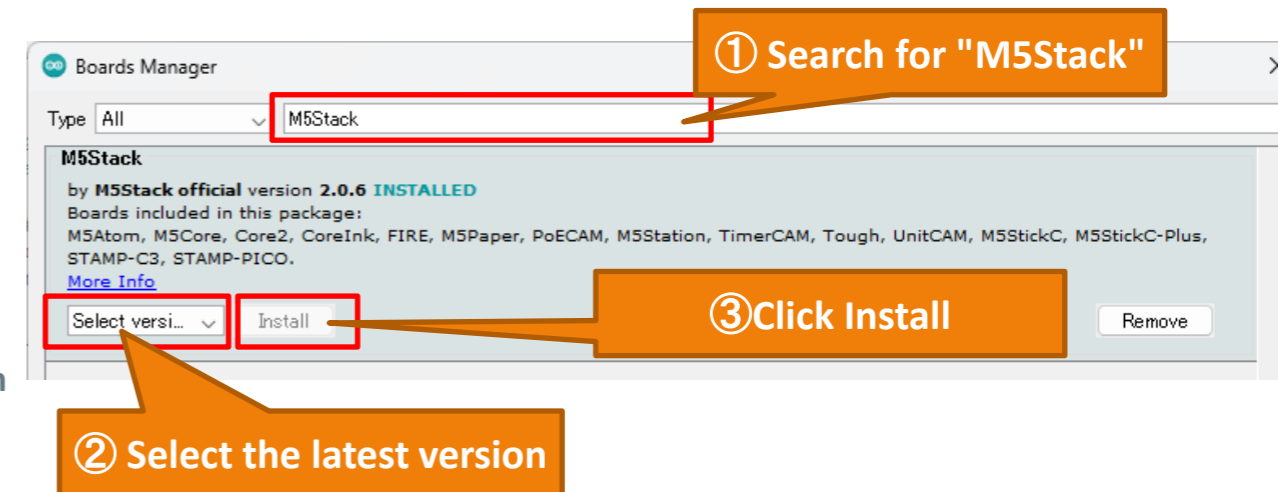
## 1) Add Additional Board Manager setting from ArduinoIDE setting



## 2) Launch Board Manager



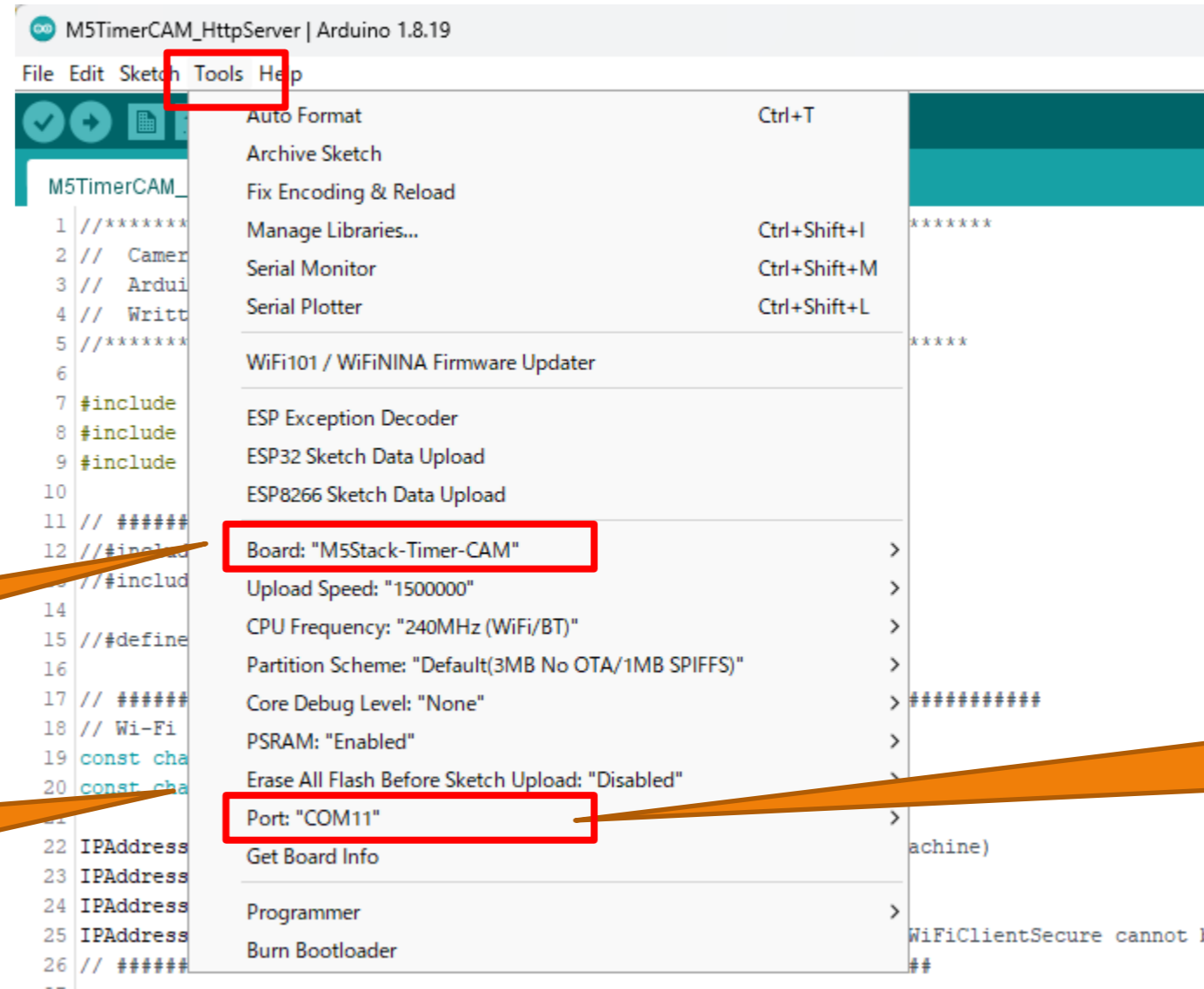
## 3) Install M5Stack



set value :  
[https://m5stack.oss-cn-shenzhen.aliyuncs.com/resource/arduino/package\\_m5stack\\_index.json](https://m5stack.oss-cn-shenzhen.aliyuncs.com/resource/arduino/package_m5stack_index.json)

# 3-1. Arduino settings (Board settings)

4) Set Board to "M5Stack-Timer-CAM"



Select "M5Stack-Timer-CAM"

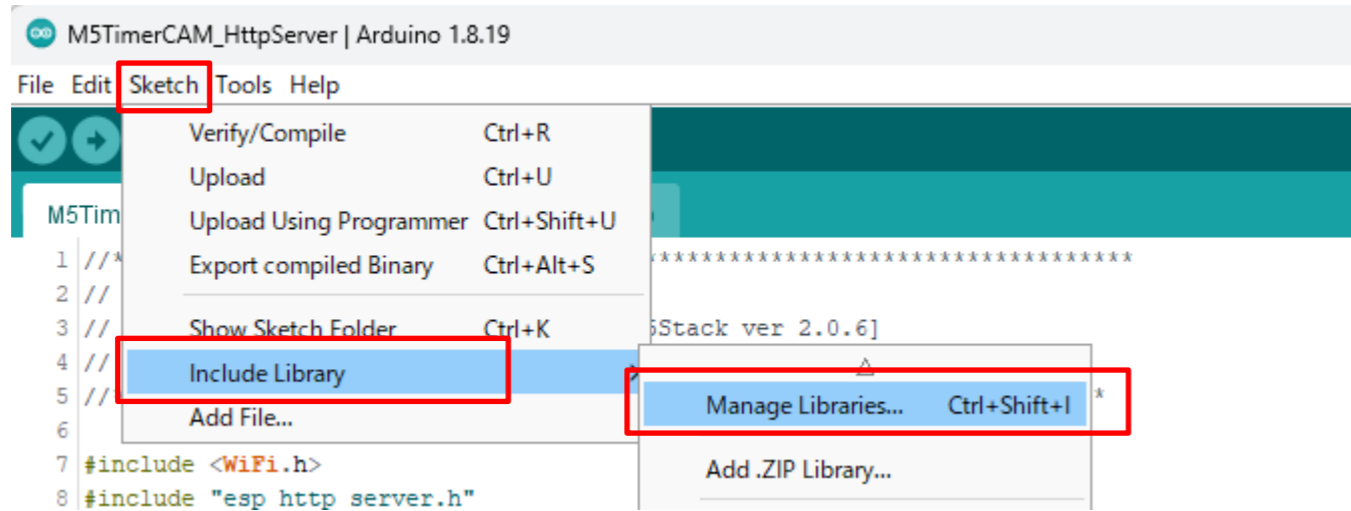
No other settings changed  
(with default value)

For Port, select the port to  
which TimerCamera is connected  
[Write error when selection fails]

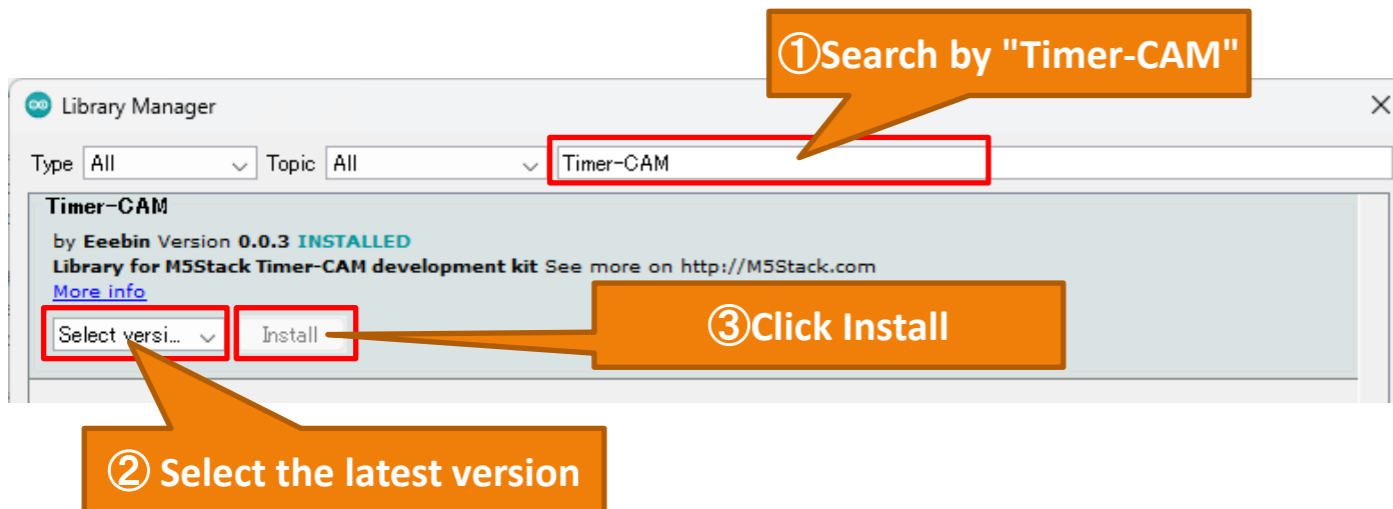


## 3-2. Arduino settings (Add Library)

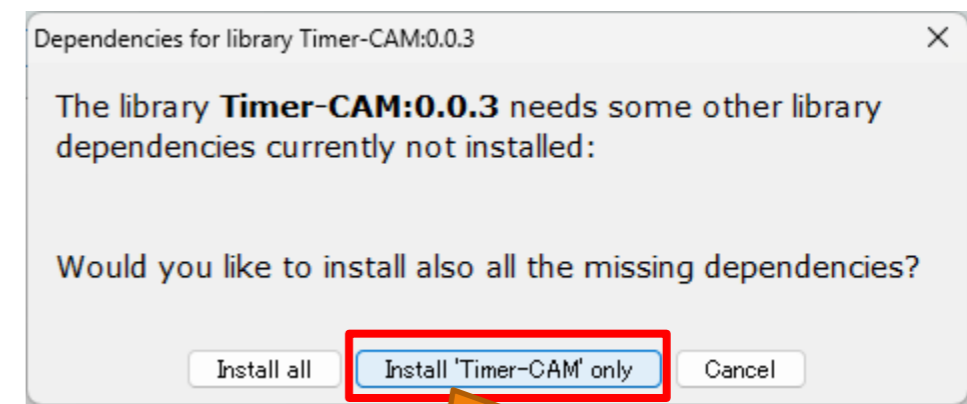
### 1) Start Library Manager



### 2) Install "Timer-CAM"



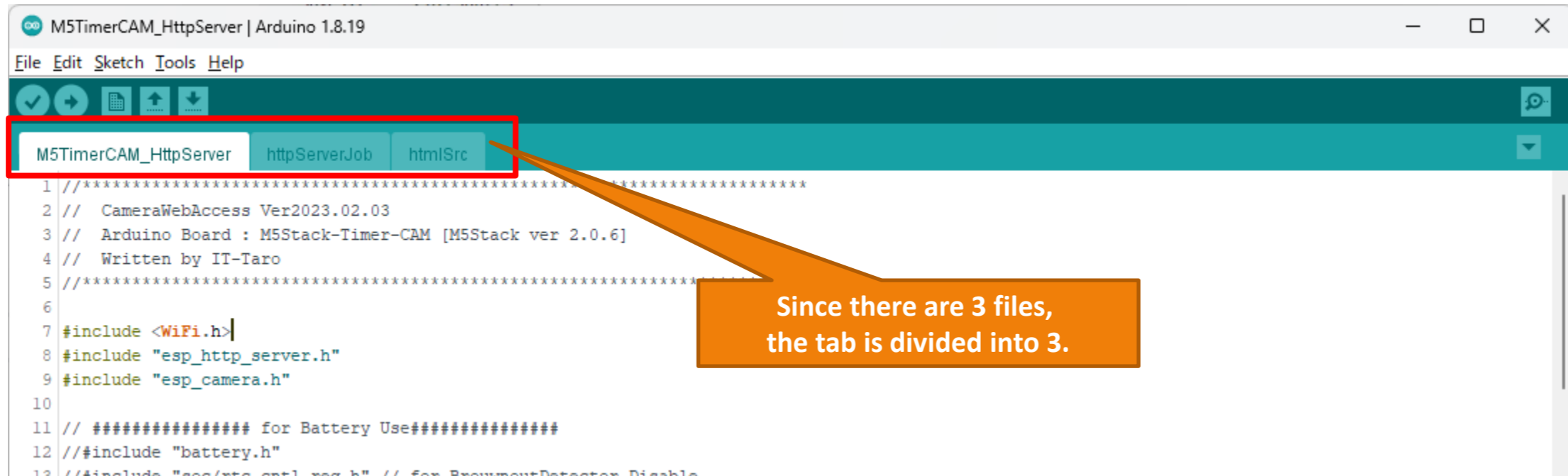
### 3) Install only "Timer-CAM"



just install this  
(When operation is NG, install all)

# 4-1. Arduino program (file structure)

## ● File structure



## 4-2. Arduino program (global definition)

```
7 #include <WiFi.h>
8 #include "esp_http_server.h"
9 #include "esp_camera.h"
10
11 // ##### for Battery Use#####
12 // #include "battery.h"
13 // #include "soc/rtc_cntl_reg.h" // for BrouwnoutDetector Disable
14 -----
15 // #define BATTERY_ENABLE
16
17 // ##### Wi-Fi settings (Preferences) #####
18 // Wi-Fi settings
19 const char *ssid      = "#### SSID ####";
20 const char *password  = "### PASSWORD ###";
21
22 IPAddress ip(192, 168, 1, 123);    // IP address (IP used by this machine)
23 IPAddress gateway(192, 168, 1, 1); // default gateway
24 IPAddress subnet(255, 255, 255, 0); // sub-net mask
25 IPAddress dns(192, 168, 1, 1);    // DNS server[Required setting: WiFiClientSecure cannot be used with a fixed IP]
26 // #####
27
28 // pin arrangement etc.
29 const byte LED_PIN      = 2; // green LED
30 // CAMERA_MODEL_MS_UNIT_CAM
31 #define PWDN_GPIO_NUM   -1
32 #define RESET_GPIO_NUM  15
33 #define XCLK_GPIO_NUM   27
34 #define SIOD_GPIO_NUM   25
35 #define SIOC_GPIO_NUM   23
36
37 #define Y9_GPIO_NUM     19
38 #define Y8_GPIO_NUM     36
39 #define Y7_GPIO_NUM     18
40 #define Y6_GPIO_NUM     39
41 #define Y5_GPIO_NUM      5
42 #define Y4_GPIO_NUM     34
43 #define Y3_GPIO_NUM     35
44 #define Y2_GPIO_NUM     32
45 #define VSYNC_GPIO_NUM  22
46 #define HREF_GPIO_NUM   26
47 #define PCLK_GPIO_NUM   21
48 -----
49 httpd_handle_t webServer = NULL;
50 httpd_handle_t streamServer = NULL;
51
```

loading the library

Wi-Fi settings

Need to change settings

LED port settings

Camera port settings

Define web server and delivery server

## 4-3. Arduino program (Setup function)

```
52 void setup() {
53     Serial.begin(115200);
54
55     #ifdef BATTERY_ENABLE
56     WRITE_PERI_REG(RTC_CNTL_BROWN_OUT_REG, 0); //disable detector
57     bat_init();
58     bat_hold_output();
59     #endif
60     //Serial.setDebugOutput(true);
61     //Serial.println();
62
63     // ##### CAMERA initial settings #####
64     camera_config_t config;
65     config.ledc_channel = LEDC_CHANNEL_0;
66     config.ledc_timer = LEDC_TIMER_0;
67     config.pin_d0 = Y2_GPIO_NUM;
68     config.pin_d1 = Y3_GPIO_NUM;
69     config.pin_d2 = Y4_GPIO_NUM;
70     config.pin_d3 = Y5_GPIO_NUM;
71     config.pin_d4 = Y6_GPIO_NUM;
72     config.pin_d5 = Y7_GPIO_NUM;
73     config.pin_d6 = Y8_GPIO_NUM;
74     config.pin_d7 = Y9_GPIO_NUM;
75     config.pin_xclk = XCLK_GPIO_NUM;
76     config.pin_pclk = PCLK_GPIO_NUM;
77     config.pin_vsync = VSYNC_GPIO_NUM;
78     config.pin_href = HREF_GPIO_NUM;
79     config.pin_sscb_sda = SIOD_GPIO_NUM;
80     config.pin_sscb_scl = SIOC_GPIO_NUM;
81     config.pin_pwdn = PWDN_GPIO_NUM;
82     config.pin_reset = RESET_GPIO_NUM;
83     config.xclk_freq_hz = 20000000;
84     config.pixel_format = PIXFORMAT_JPEG;
85     // Image size setting: QVGA(320x240), CIF(400x296), HVGA(480x320), VGA(640x480), SVGA(800x600), XGA(1024
86     config.frame_size = FRAMESIZE_SVGA; // HTML needs to be sized
87     config.jpeg_quality = 10;
88     config.fb_count = 1;
89     // camera init
90     esp_err_t err = esp_camera_init(&config);
91     if (err != ESP_OK) {
92         Serial.printf("Camera init failed with error 0x%x", err);
93         return;
94     }
95
96     // ##### PIN setting start #####
97     pinMode ( LED_PIN, OUTPUT );
98
99     // ##### Wireless Wi-Fi connection #####
100     bool ledFlag = true;
101     WiFi.config( ip, gateway, subnet, dns );
102     WiFi.begin ( ssid, password );
103     while ( WiFi.status() != WL_CONNECTED ) { // Infinite loop processing until connected
104         // LED flashes every second while connected
105         ledFlag = !ledFlag;
106         digitalWrite(LED_PIN, ledFlag);
107         delay ( 1000 );
108         Serial.print ( "." );
109     }
110     // Wi-Fi connection completed (IP address display)
111     Serial.print ( "Wi-Fi Connected! IP address: " );
112     Serial.println ( WiFi.localIP() );
113     // LED lights when Wi-Fi is connected (Wi-Fi connection status)
114     digitalWrite ( LED_PIN, true );
115
116     // ##### HTTP Server settings and Start #####
117     stratHttpServer();
118
119     Serial.println("Setup Finished!");
120 }
121 }
```

Start serial monitor

Turn off BrownOUT check when using battery  
[Enable setting if an error occurs immediately and restarts]

Camera port settings and initialization

Image size setting

Set the LED port and turn it on

Set Wi-Fi and go to connection

Web server start

## 4-4. Arduino program (stratHttpServer function)

```
1 void stratHttpServer(){
2   // webServer
3   httpd_config_t config = HTTPD_DEFAULT_CONFIG();
4   //config.max_uri_handlers = 16; // 8 or more must be set
5
6   httpd_uri_t index_uri = {
7     .uri      = "/",
8     .method   = HTTP_GET,
9     .handler  = index_handler,
10    .user_ctx = NULL};
11
12   httpd_uri_t capture_uri = {
13     .uri      = "/capture",
14     .method   = HTTP_GET,
15     .handler  = capture_handler,
16     .user_ctx = NULL};
17
18   httpd_uri_t reset_uri = {
19     .uri      = "/reset",
20     .method   = HTTP_GET,
21     .handler  = reset_handler,
22     .user_ctx = NULL};
23
24   httpd_uri_t stream_uri = {
25     .uri      = "/stream",
26     .method   = HTTP_GET,
27     .handler  = stream_handler,
28     .user_ctx = NULL};
29
30   // Start the web(httpd) server
31   if (httpd_start(&webServer, &config) == ESP_OK) {
32     httpd_register_uri_handler(webServer, &index_uri);
33     httpd_register_uri_handler(webServer, &capture_uri);
34     httpd_register_uri_handler(webServer, &reset_uri);
35   }
36
37   // StreamServer
38   config.server_port += 1;
39   config.ctrl_port += 1;
40   // Start the stream server
41   if (httpd_start(&streamServer, &config) == ESP_OK) {
42     /* Register URI handlers */
43     httpd_register_uri_handler(streamServer, &stream_uri);
44   }
45 }
```

Define access URL and process

Start web server  
(Port number: 80)

Start distribution server  
(Port number: 81)

## 4-5. Arduino program (stream\_handler function)

```
47 static esp_err_t stream_handler(httpd_req_t *req) {
48     #define PART_BOUNDARY "12345678900000000000000987654321"
49     char strbuf[128];
50     esp_err_t res = ESP_OK;
51     camera_fb_t *fb = NULL;
52     static const char *_STREAM_CONTENT_TYPE = "multipart/x-mixed-replace;boundary=" PART_BOUNDARY;
53     static const char *_STREAM_BOUNDARY = "\r\n--" PART_BOUNDARY "\r\n";
54
55     Serial.println( "Start Stream!" );
56     // Send first reply packet
57     res = httpd_resp_set_type(req, _STREAM_CONTENT_TYPE);
58     if (res != ESP_OK) {
59         return res;
60     }
61
62     // Initial response packet header setting when sending image data (loop)
63     httpd_resp_set_hdr(req, "Access-Control-Allow-Origin", "*");
64     httpd_resp_set_hdr(req, "X-Framerate", "60");
65     // Repeat image transmission
66     while (true) {
67         // Get camera JPEG
68         fb = esp_camera_fb_get();
69         if (!fb) {
70             Serial.println( "Camera capture failed" );
71             res = ESP_FAIL;
72             break;
73         }
74         // send image separator
75         if (res == ESP_OK) {
76             res = httpd_resp_send_chunk(req, _STREAM_BOUNDARY, strlen(_STREAM_BOUNDARY));
77         }
78         // send image header
79         if (res == ESP_OK) {
80             size_t hlen = snprintf((char *)strbuf, 128, "Content-Type: image/jpeg\r\nContent-Length: %u\r\nX-Timestamp: %d.%06d\r\n\r\n",
81                 fb->len, fb->timestamp.tv_sec, fb->timestamp.tv_usec);
82             res = httpd_resp_send_chunk(req, (const char *)strbuf, hlen);
83         }
84         // Image JPEG data transmission
85         if (res == ESP_OK) {
86             res = httpd_resp_send_chunk(req, (const char *)fb->buf, fb->len);
87         }
88         // Camera termination processing
89         if (fb) {
90             esp_camera_fb_return(fb);
91             fb = NULL;
92         }
93         // Exit loop if response is unsuccessful
94         if (res != ESP_OK) {
95             Serial.println( "Stop Stream!" );
96             break;
97         }
98     }
99     return res;
100 }
```

Define outgoing header content

Send separator for each image data

Header information transmission of transmission data

Send image data

Acquire Jpeg image and send to terminal  
(Obtain and send one image)





## 4-6. Arduino program (capture\_handler, reset\_handler functions)

```
102 static esp_err_t capture_handler( httpd_req_t *req ) {
103     camera_fb_t *fb = NULL;
104     esp_err_t res = ESP_OK;
105     Serial.println( "Start Capture!" );
106     // Get camera JPEG
107     fb = esp_camera_fb_get();
108     if (!fb) {
109         Serial.println( "Camera capture failed" );
110         return ESP_FAIL;
111     }
112     httpd_resp_set_type(req, "image/jpeg");
113     httpd_resp_set_hdr(req, "Content-Disposition", "inline; filename=capture.jpg");
114     httpd_resp_set_hdr(req, "Access-Control-Allow-Origin", "*");
115     res = httpd_resp_send_chunk(req, (const char *)fb->buf, fb->len);
116     // camera end processing
117     if (fb) {
118         esp_camera_fb_return(fb);
119         fb = NULL;
120     }
121     Serial.println( "Finish Capture!" );
122     return res;
123 }
124
125 static esp_err_t reset_handler( httpd_req_t *req ) {
126     Serial.println ( "Reset" );
127     char *resMsg = "OK Reboot!";
128     httpd_resp_send(req, resMsg, strlen(resMsg) );
129     delay(1000);
130     ESP.restart();
131 }
```

Acquire and send images  
when ONE-SHOT is executed  
(Process only one image)

Restart ESP32 when REBOOT is executed

The "htmlSrc.ino" file only defines variables for HTML, so we will understand it with the HTML program.

# 5. HTML program

```
2 <!DOCTYPE html><html lang="jp"><head><meta charset="UTF-8"/>
3 <style type="text/css"><!--
4 #contents { max-width: 800px; }
5 img { width:100%;height:600px; background-color:grey; }
6 h1 { margin: 0px; font-size: 36px; }
7 button { width:150px;height:50px; font-size: 24px; }
8 footer { text-align: right; }
9 .underTheEarthKai { background-image: radial-gradient(50% 150%, #CCCCCC 5%, #777777 100%); }
10 background-image: linear-gradient(-173deg, rgba(255,255,255,0.20) 0%, #000000 100%),
11 linear-gradient(72deg, rgba(255,255,255,0.25) 25%, rgba(0,0,0,0.25) 100%),
12 radial-gradient(47% 102%, rgba(255,255,255,0.50) 0%, rgba(21,24,32,0.60) 120%);background-blend-mode: multiply; }
13 #msg { vertical-align:middle; }
14 .floatleft { float:left; }
15 .floatright { float:right; }
16 --></style>
17 <title>M5Stack TimerCamera</title><link rel="shortcut icon" href="https://hobby-it.com/favicon.ico"></head>
18 <body class="underTheEarthKai"><center><div id= contents><header><h1>Web Camera [M5Stack TimerCamera]</h1></header>
19 <div class="floatright"><button id="capbtn" type="button" onclick="window.open('/reset')">REBOOT</button></div>
20 <form id="canform" method="get" action="javascript:void(0);">
21 <div id="contentImg"><img id="live"></div>
22 <div><div class="floatleft">
23 <button id="startbtn" onclick="wsConnect()">START</button>
24 <button id="endbtn" onclick="wsDisconnect()">STOP</button>
25 </div><div class="floatright">
26 <button id="clearbtn" onclick="clearimg()">CLEAR</button>
27 <button id="capbtn" onclick="capture()">ONE-SHOT</button>
28 </div></div><br><br><br>
29 <div><font color="red" size="+3"><span id="msg">Please press the button</span></font></div>
30 <footer>@Hobby-IT</footer></form></div></center>
31
32 <script language="javascript" type="text/javascript">
33 function dispMessage(message){ document.getElementById('msg').innerHTML = message;}
34 function wsConnect(){
35 document.getElementById("startbtn").disabled = true;
36 var baseHost = document.location.origin;
37 var streamUrl = baseHost + ':81/stream';
38 document.getElementById('live').src = streamUrl;
39 dispMessage('Delivery started');
40 }
41 function wsDisconnect(){
42 window.stop();
43 document.getElementById("startbtn").disabled = false;
44 dispMessage('Delivery finished');
45 }
46 function clearimg(){
47 document.getElementById('live').src='';
48 document.getElementById('live').remove();
49 var imgTag = document.createElement('img');
50 imgTag.id = "live";
51 document.getElementById('contentImg').appendChild(imgTag);
52 dispMessage('Cleared');
53 }
54 function capture(){
55 var baseHost = document.location.origin;
56 var captureUrl = baseHost + '/capture';
57 document.getElementById('live').src = captureUrl;
58 dispMessage('I took a picture');
59 }
60 </script></body></html>
```

Favicon setting (optional)

StyleSheet settings  
(Settings related to design such as font size)



HTML program

For video, if you specify the URL of the distribution server in the src of the img tag, the JPEG images sent will be displayed sequentially in the img tag.

Javascript program

For images, if you specify the URL of the distribution server in the src of the img tag, the JPEG image sent will be displayed in the img tag.

Connect to distribution server  
(delivery request)

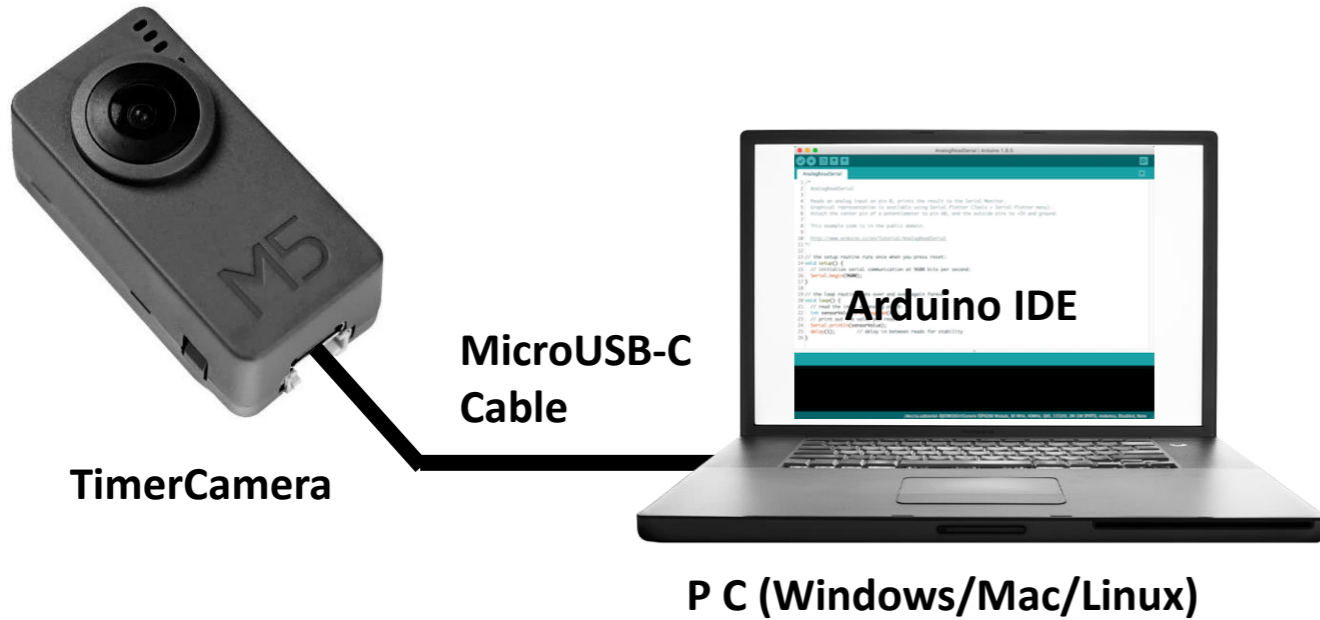
Disconnection request to distribution  
server (distribution stop)

screen clear

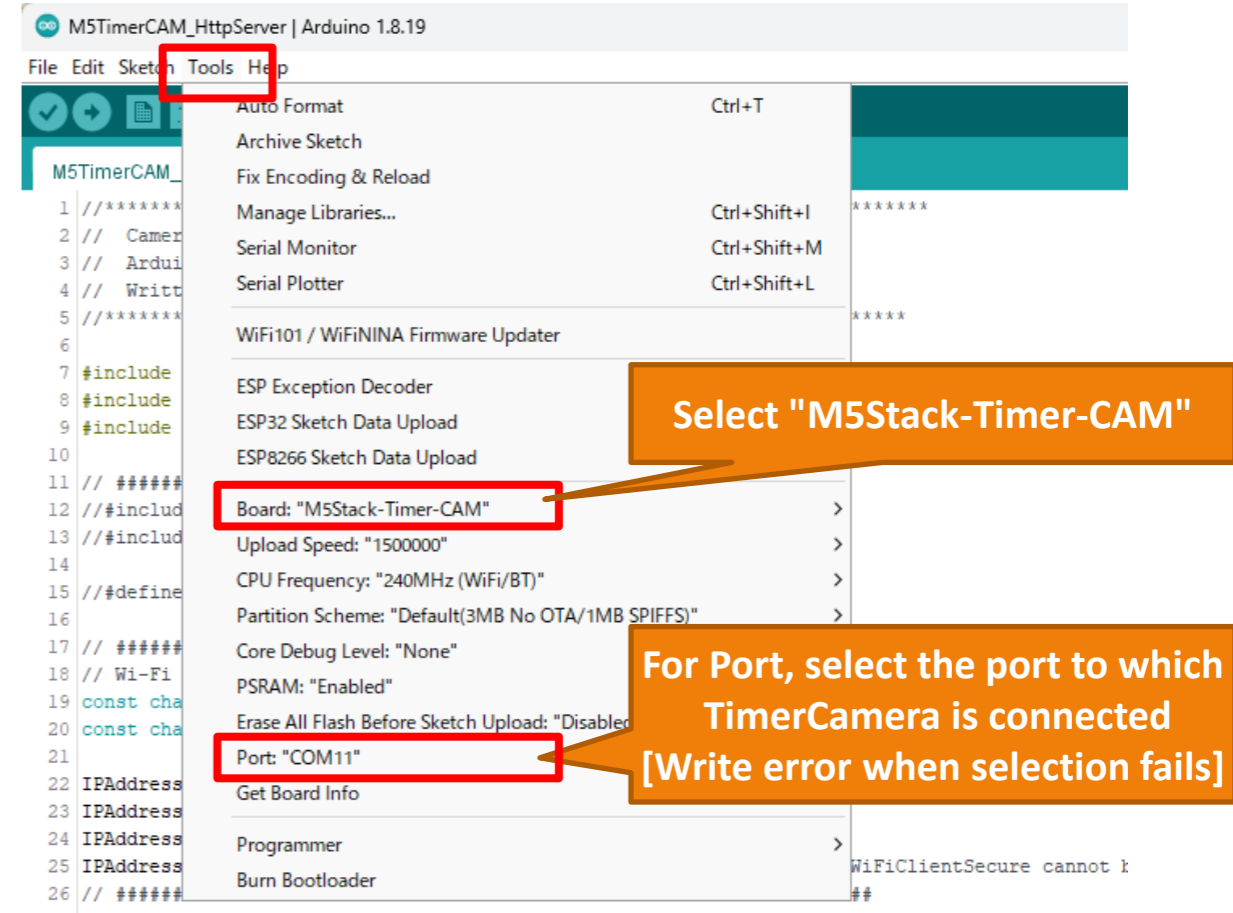
Request image acquisition  
(ONE-SHOT processing)

# 6. Program writing

1) Connect TimeCamera with micro USB-C cable



2) Open the program with ArduinoIDE and check the settings again. (Change the Wi-Fi settings [SSID, IP address, etc.] in the program.)



3) Click write button

